

BOROUGH OF ROCKLEIGH
OFFICE OF THE MUNICIPAL CLERK

PROOF OF PUBLICATION AFFIDAVIT

Date: April 11, 2022

Display Ad

As the duly appointed Municipal Clerk for the Borough of Rockleigh, in the County of Bergen, State of New Jersey, I, Marcella Giampiccolo, hereby, certify that a Public Notice, of which a Copy is attached hereto, was published in the Record newspaper, in the April 7, 2022 issue of said newspaper.

Marcella Giampiccolo, RMC

Marcella Giampiccolo, RMC
Municipal Clerk

**BOROUGH OF ROCKLEIGH
PUBLIC ANNOUNCEMENT**

PUBLIC HEARING ON THE SUBMISSION OF A 2022 BERGEN COUNTY TRUST FUND GRANT APPLICATION

Application of the Borough of Rockleigh for Bergen County Trust Fund Municipal Program for Park Development grant funding for 2022.

TAKE NOTICE: that the Borough of Rockleigh will hold a Public Hearing on submitting the following application to the 2022 funding round of the Bergen County Trust Fund Municipal Program for Park Development:

- Rockleigh Borough Hall Parking Lot Improvements, Block 203, Lot 18, Rockleigh, NJ 07647
- The Rockleigh Borough Hall parking lot provides public access to the existing Borough Hall playground, as well as adjacent access to walking and hiking trails. The Borough proposes to construct drainage improvements to the Borough Hall parking lot in order to increase safety and convenience for those who utilize the existing Borough Hall and surrounding walking and hiking trails. Such improvements include the installation of an under-drain system along with associated conveyance systems, milling and repaving the existing lot.

Date of Public Hearing: May 2, 2022

Time: 7:00 PM

Location: THE MEETING WILL BE HELD AT THE BOROUGH HALL, 26 ROCKLEIGH ROAD, ROCKLEIGH, NEW JERSEY

Formal action may be taken.

In accordance with the regulations governing the submission of Bergen County Trust Fund Municipal Program for Park Development applications, the Borough of Rockleigh Mayor and Council will conduct a public hearing to obtain citizen input concerning this grant application.